Art and design





Long-term plan

Condensed

An 18-week condensed curriculum focussing on the essential skills and knowledge of the subject.

This document was last updated on 29.08.22 and the most recent version can always be found here.

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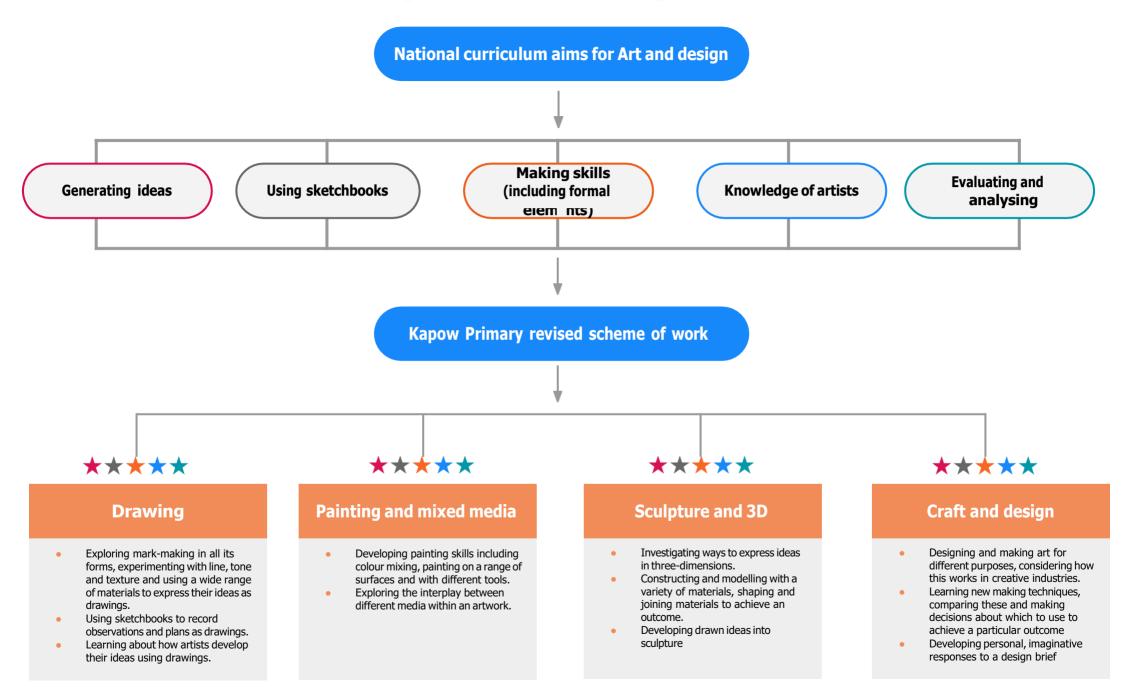
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How does Kapow Primary help our school to meet statutory guidance for Art and design?

From these aims, we have identified five Our scheme of work fulfils the statutory requirements outlined in the **National Curriculum** strands which run throughout our (2014). The National Curriculum for Art and design aims to ensure that all pupils: scheme of work: Generating ideas Produce creative work, exploring their ideas and recording their experiences Using sketchbooks Become proficient in drawing, painting, sculpture and other art, craft and design techniques Making skills (including formal elements) Evaluate and analyse creative works using the language of art, craft and design Knowledge of artists * Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms Evaluating and analysing

Our <u>National curriculum mapping</u> document shows which of Kapow Primary's units cover each of the National Curriculum Attainment targets (Development Matters statements and Early Learning Goals for EYFS) as well as each of these five strands. National Curriculum links are also on each individual lesson plan, along with cross-curricular links to other subjects.

How is the revised Art and design scheme of work organised?



A spiral curriculum

Kapow Primary's Art and design scheme has been designed as a spiral curriculum with the following key principles in mind:

- ✓ Cyclical: Pupils return to the same skills again and again during their time in primary school.
- ✓ Increasing depth: Each time a skill is revisited it is covered with greater complexity
- ✓ **Prior knowledge**: Upon returning to a skill, prior knowledge is utilised so pupils can build upon previous foundations, rather than starting again.



Holistic and sequenced teaching of Art and design skills

Sequential lessons

Lessons offer clear skills progression with units divided into four core areas:

- Drawing
- Painting and mixed-media
- Sculpture and 3D
- Craft and design

A broad and balanced art curriculum

Covers all National curriculum aims in each unit.

A variety of outcomes for units

Each unit enables children to build skills and techniques towards exciting outcomes, while offering opportunities for teachers to develop the learning for the needs and of their children and their specific curriculum.

Application of skills and knowledge

Children use their sketchbooks to apply skills and knowledge throughout the whole process of creating art, practising techniques learned and developing and evaluating their ideas towards an outcome.

Is there any flexibility in the Kapow Primary Art and design scheme?

Our Art and design scheme of work is flexible, allowing schools to adapt the planning to suit their school and to make use of cross-curricular links available. See some of our Frequently asked questions below:

Do the units need to be taught in order?

The units within each year group can be taught in any order, as the progression of knowledge and skills is across the years and key stages, not within a year group. So you can work through them in the order which most suits the rest of your curriculum time and requirements.

Can units be moved between year groups?

Units can be moved between year groups if the lesson content is adapted using the progression of skills and knowledge document. The KS1 units could be adapted to work in either Year 1 or 2, and across KS2 many units are movable to suit your children's needs.

Do the lessons within the topics need to be taught in order?

Lessons in the Art and design scheme are sequential, so should be taught in order. Each lesson builds on the previous one to provide opportunities for children to practice skills and apply their knowledge to consolidate learning.

What if we are short of curriculum time for Art and design?

We appreciate that curriculum time is short, which is why most of our units have five lessons. This allows space to finish work off at the end of a unit or supplement with a themed lesson to celebrate festivals and events, such as Mother's Day or Christmas. We also provide suggestions for which lessons can be omitted without affecting progression in our <u>Long-term plan - Condensed curriculum.</u>

If you alternate your **Art and design** and **Design and technology** provision each half term please see our **Combined Art and design and Design and technology Long-term plan.**

How can we make the Kapow Primary scheme of work fit with our topic learning?

Some units have a topic theme, however any unit can be adapted to work with an existing topic in your curriculum. Often the stimulus for the work can be replaced with something more relevant to a topic. Alternative units will also be added to the scheme.

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Other useful documentation

There are a number of key documents that can support you in planning your **Art and design** scheme of work and they can be found **here**.

- √ National curriculum mapping document
 - Shows how our scheme of work meets the National Curriculum requirements.
- ✓ Progression of skills document Condensed version
 - Shows how understanding and application of key concepts and skills builds year on year.
- ✓ Art and design: List of artists (Coming soon!)
- Art and design: Required equipment
- ✓ Vocabulary progression for Art and design
- ✓ <u>Intent, Implementation, Impact statement</u>

Suggested long-term plan: Art and design - Overview (All year groups: Condensed)

If you are short on curriculum time, we have made some suggestions for lessons which can be omitted without affecting progression.

	Unit 1	Unit 2	Unit 3	Unit 4
Year 1	Painting and mixed media: Colour splash (omit lesson 5)	Drawing: Make your mark (omit lesson 3)	Sculpture and 3D: Paper play	Craft and design: Embellishments
Year 2	Drawing: Tell a story (omit lesson 5)	Craft and design: Map it out (omit lesson 4)	Painting and mixed media: Beside the seaside	Sculpture and 3D: <u>Clay houses</u>
Year 3	Drawing: Growing artists (omit lesson 3)	Craft and design: Ancient Egyptian scrolls	Sculpture and 3D: Abstract shape and space	Painting and mixed media: Prehistoric painting (omit lesson 5)
Year 4	Drawing: Power prints (omit lesson 1)	Painting and mixed media: <u>Light and dark</u>	Craft and design: Fabric of nature	Sculpture and 3D: Mega materials (omit lesson 4)
Year 5	Craft and design: Architecture (omit lesson 3)	Painting and mixed media: Portraits	Sculpture and 3D: Interactive installation (omit lesson 5)	Drawing: I need space
Year 6	Craft and design: Photo opportunity (omit lesson 4)	Painting and mixed media: Artist study (omit lesson 3)	Drawing: Make my voice heard	Sculpture and 3D: Making memories